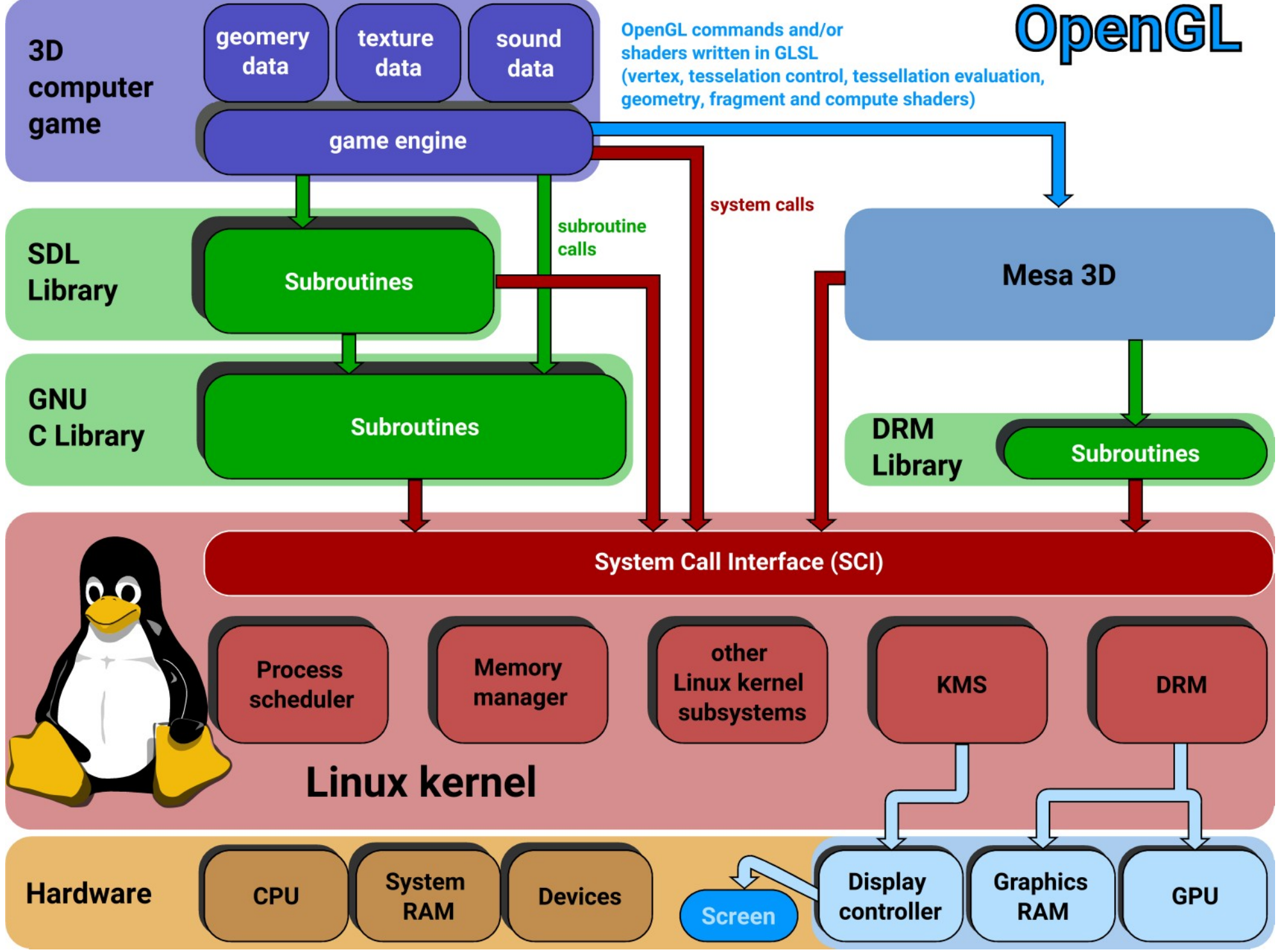


# Syscalls

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# OpenGL



# An Example

```
#include <stdio.h>
```

```
int main()
```

```
{
```

```
    printf("Hello World!\n");
```

```
    return 0;
```

```
}
```

# In the glibc

- /usr/include/asm-generic/unistd.h:

```
#define __NR_write 64  
__SYSCALL(__NR_write, sys_write)
```

# vDSO

> ldd hello1

linux-vdso.so.1 (0x00007fffa07e2000)

libc.so.6 => /lib64/libc.so.6 (0x00007fb892c48000)

/lib64/ld-linux-x86-64.so.2 (0x00007fb893018000)

# On the Kernel-Side

- <http://lxr.free-electrons.com/source/fs/open.c#L1023>

```
SYSCALL_DEFINE3(open,  
    const char __user *, filename, int, flags, umode_t, mode)  
{  
    if (force_o_largefile())  
        flags |= O_LARGEFILE;  
  
    return do_sys_open(AT_FDCWD, filename, flags, mode);  
}
```

# What else you can do with syscalls

```
bootcd:/ # echo newuser::500:500:TestUser:/home/newuser:/bin/bash >>/etc/passwd
bash: /etc/passwd: Read-only file system
bootcd:/ # insmod translucency
Using /lib/modules/2.4.18-4GB/kernel/fs/translucency.o
bootcd:/ # echo "/" -> /var/tmp" > /proc/sys/translucency/0
bootcd:/ # echo newuser::500:500:TestUser:/home/newuser:/bin/bash >>/etc/passwd
bootcd:/ # tail -3 /etc/passwd
perforce:x:68:60:perfoce admin:/var/lib/perforce:/bin/false
nobody:x:65534:65534:nobody:/var/lib/nobody:/bin/bash
newuser::500:500:TestUser:/home/newuser:/bin/bash
bootcd:/ # echo > /proc/sys/translucency/0
bootcd:/ # rmmod translucency
bootcd:/ # tail -3 /etc/passwd
pop:x:67:100:pop admin:/var/lib/pop:/bin/false
perforce:x:68:60:perfoce admin:/var/lib/perforce:/bin/false
nobody:x:65534:65534:nobody:/var/lib/nobody:/bin/bash
bootcd:/ # ls -l /var/tmp/etc/
total 4
drwxr-xr-x    2 root    root          0 May 11 15:51 .
drwxrwxrwt    6 root    root          0 May 11 15:51 ..
-rw-r--r--    1 root    root        2852 May 11 15:51 passwd
bootcd:/ #
```

# Thanks

- Questions?